

Make a Card



1. Fold the card in half



2. Glue the backs together



3. Cut along the dashed line

Make It Fly Cards



Choose any character and make it fly!

Make It Fly Cards

Use these cards in this order:

- 1 Choose a Character
- 2 Start Flying
- 3 Switch Looks
- 4 Move with Keys
- 5 Floating Clouds
- 6 Flying Hearts
- 7 Collect Points

Make a Card



1. Fold the card in half



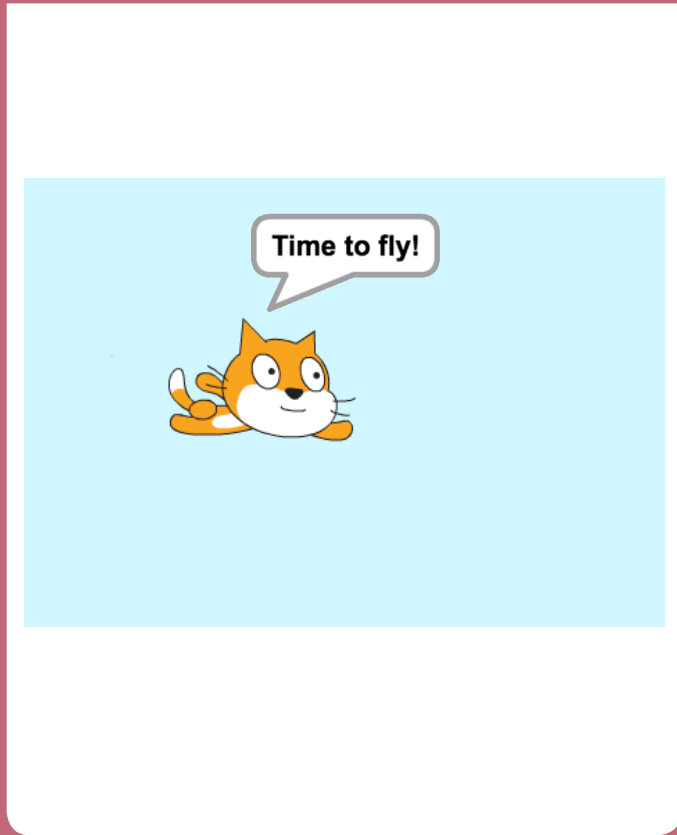
2. Glue the backs together



3. Cut along the dashed line

Choose a Character

Choose a character to fly.



Make It Fly

1



Choose a Character

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GET READY

New backdrop:



Choose a backdrop.



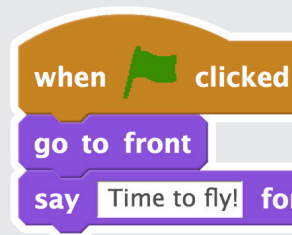
New sprite:



Choose a sprite from the **Flying** theme.



ADD THIS CODE



Type what you want your sprite to say.

TRY IT

Click the green flag to start



Make a Card



1. Fold the card in half



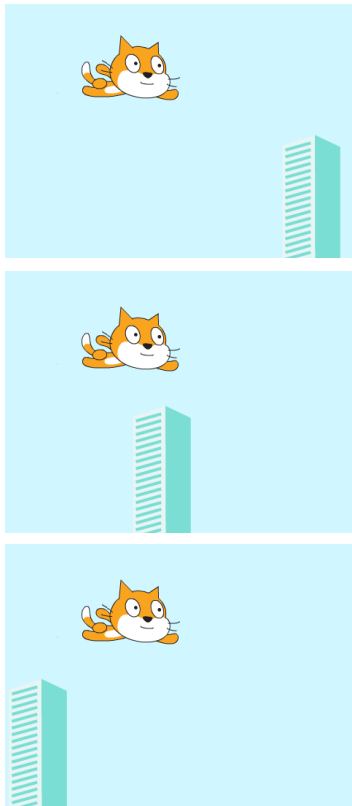
2. Glue the backs together



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Start Flying

Move the scenery so your character looks like it's flying.



Start Flying

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GET READY

New sprite:

Choose a sprite to fly by, such as Buildings.



ADD THIS CODE



when clicked

forever

set x to 250

Start from the right end of the stage.

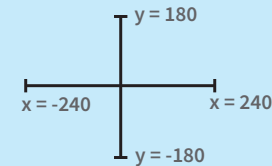
repeat 100

change x by -5

Type a negative number to move left.

TIP

x is the position on the Stage from left to right.



Make a Card



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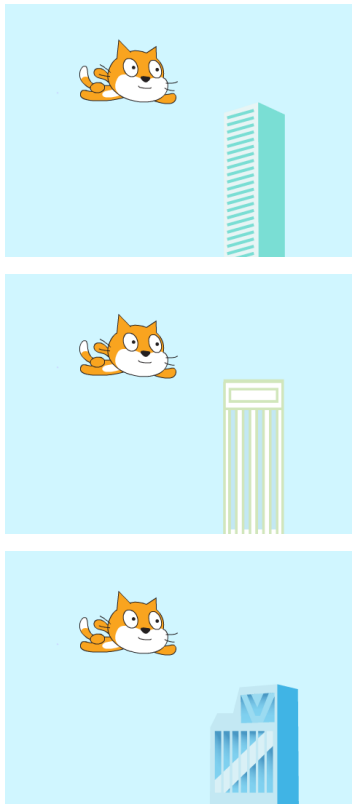
2. Glue the backs together



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Switch Looks

Add variety to your scenery.



Make It Fly

3

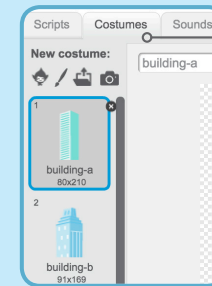
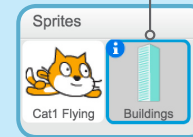


Switch Looks

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GET READY

Click to select the Buildings sprite.

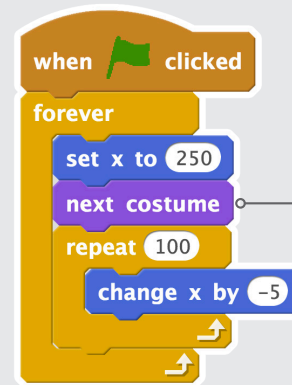


Then, click the Costumes tab to see different costumes.

ADD THIS CODE



Click the Scripts tab.



Add this block to switch costumes.

TRY IT

Click the green flag to start



Make a Card



1. Fold the card in half



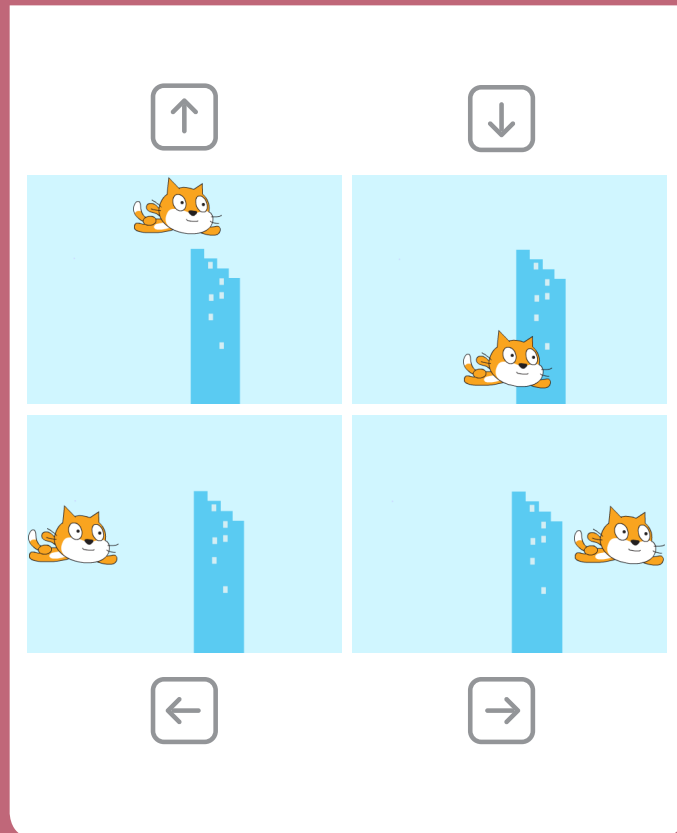
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3. Cut along the dashed line

Make It Interactive

Make your character move when you press a key.



Make It Fly

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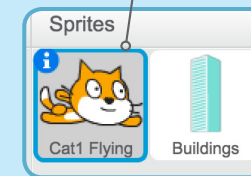


Make It Interactive

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GET READY

Click to select your flying sprite.



ADD THIS CODE

when **up arrow** key pressed

change y by **10**

when **down arrow** key pressed

change y by **-10**

when **left arrow** key pressed

change x by **-10**

when **right arrow** key pressed

change x by **10**

TRY IT

Press the arrow keys on your keyboard to make your character move.

Make a Card



1. Fold the card in half



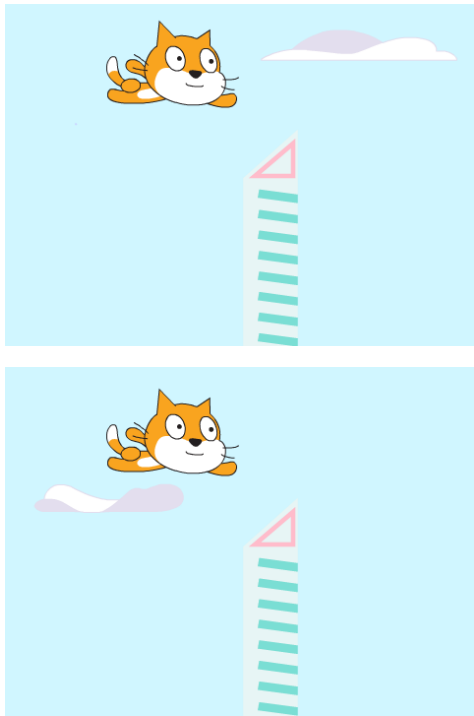
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Floating Clouds

Make clouds float by in the sky!



Make It Fly

5

Scratch

Floating Clouds

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GET READY

New sprite:

Choose Clouds from the library.



ADD THIS CODE

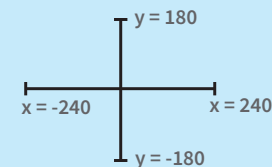
```
when green flag clicked
  forever loop
    set y to pick random 1 to 10
    set y to pick random 1 to 180
    set x to 250
    next costume
    repeat 50
      change x by -10
```

Drag the **pick random** block into the **set y to** block.

Type 180 to keep Clouds in top half.

TIP

y is the position on the Stage from top to bottom.



Make a Card



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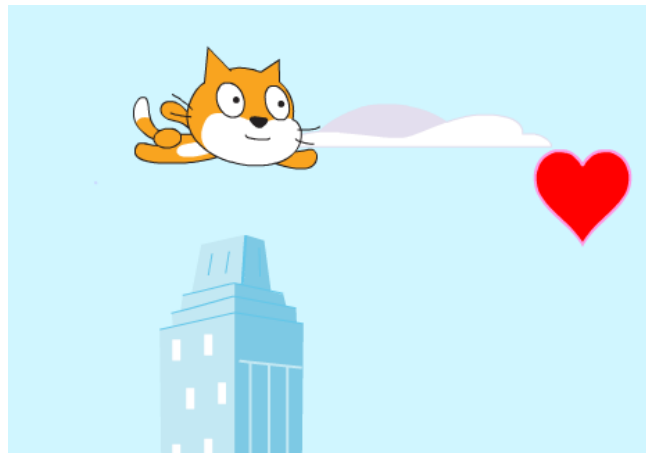
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Flying Hearts

Add hearts or other floating objects to collect.



Flying Hearts

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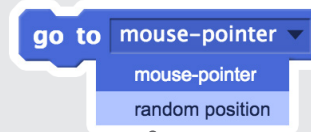
GET READY

New sprite:

Choose a sprite, such as Heart.



ADD THIS CODE



Choose random position from the menu.



TRY IT

Click the green flag to start



Make a Card



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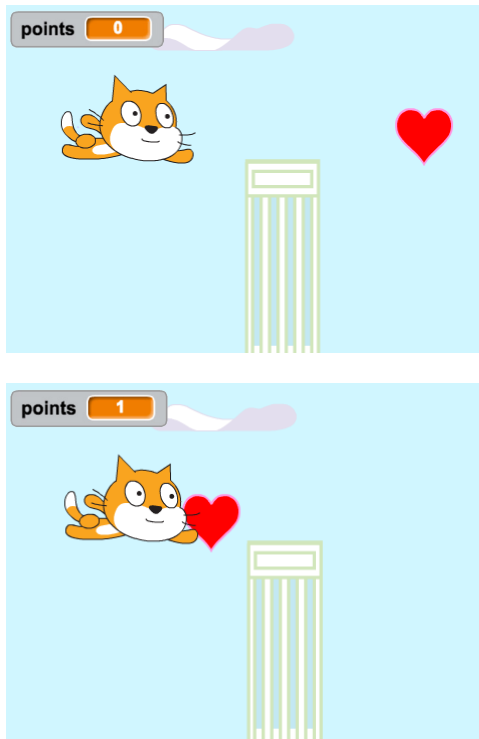
2. Glue the backs together



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Collect Points

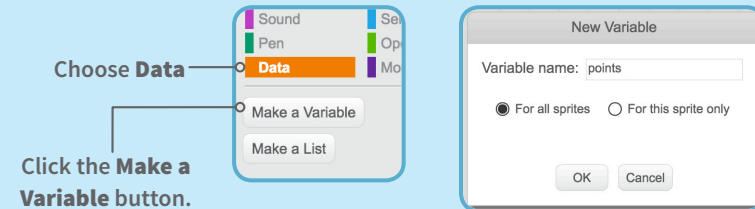
Add a point each time you touch a heart or other object.



Collect Points

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GET READY

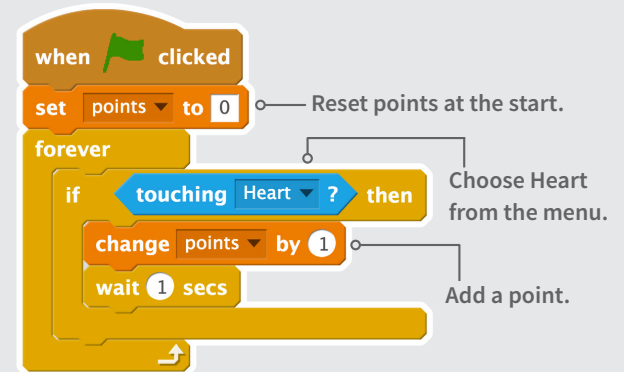


Name this variable **points** and then click OK.

ADD THIS CODE



Select your flying sprite.



TRY IT

